

### **Suggested prior learning** Painting and mixed media: Prehistoric painting

## Unit hub Painting and mixed media: Light and dark :

Week 1	Week 2	Week 3	Week 4	Week 5
Lesson 1: Tints and shades - Option 1 Lesson 1: Tints and shades - Option 2: Christmas themed	Lesson 2: Three dimensions	<u>Lesson 3:</u> <u>Painting</u> <u>techniques</u>	Lesson 4: Composition	<u>Lesson 5: Still life</u>
To understand how to darken or lighten a colour when mixing paint. To know how to create tint and shade of a colour.	To use tints and shades to give a three- dimensional effect when painting.	To explore how paint can create very different effects.	To consider proportion and composition when planning a still life painting.	To apply knowledge of colour mixing and painting techniques to create a finished piece.

Suggested Next Steps Painting and mixed media: Portraits

#### Intended outcome of the unit

Pupils who are **secure** will be able to:

Share their ideas about a painting.

Describe the difference between a tint and a shade.

Mix tints and shades by adding black or white paint.

Discuss their real-life experiences of how colours can appear different.

Use tints and shades to paint an object in 3D.

Try different arrangements of objects for a composition, explaining their decisions.

Produce a clear sketch that reflects the arrangement of their objects.

Create a final painting that shows an understanding of how colour can be used to show light and dark, and therefore show three dimensions.

Paint with care and control to make a still life with recognisable objects.

## Key Vocab

abstract composition contrasting dabbing paint detailed figurative formal grid landscape mark-making muted paint wash	patterned pointillism portrait shade shadow stippling paint technique texture three dimensional (3D) tint vivid

# Unit specific links:

Knowledge organiser: Art & design - Y4 Painting and mixed-media Vocabulary display: Light and dark